## **Steinberg Library Manager**



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# **Steinberg Library Manager**

The standalone **Steinberg Library Manager** application that is installed together with your Steinberg DAW or plug-in allows you to register and manage your VST Sound libraries.

For actions such as registering, moving, or deleting libraries, the **Steinberg Library Manager** requires full access to all VST Sound libraries. Therefore, you must close your Steinberg plug-ins and DAW first, so that they release these files.

## **Steinberg Library Manager Editor**

The **Steinberg Library Manager** editor displays your installed VST Sound content. The libraries for the different Steinberg product families are located on different tabs, which makes it easier to manage your content.

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Library default location			
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Anima Steinberg Media Technologies 315.81 MB	R	Move Emove Etails	
Auron Steinberg Media Technologies 100.82 MB	R	Move Emove Etails	
B-Box Steinberg Media Technologies 132.69 MB	R	MOVE EMOVE ETAILS	
Eagle Steinberg Media Technologies 7.04 GB	RI	MOVE EMOVE ETAILS	
Flux Steinberg Media Technologies 393.06 MB	R	Move Emove Tails	
HALion 4 Factory Content Steinberg Media Technologies		MOVE	

As soon as the content is installed, it is available in the **Steinberg Library Manager**.

#### Toolbar

The toolbar allows you to filter or sort the list or to display additional options or information.

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#### **Show Libraries Buttons**

The buttons on the left allow you to switch between the libraries for the different Steinberg product families.

For example, if **Show HALion Libraries** is activated, the **Steinberg Library Manager** displays the libraries that were created for HALion, HALion Sonic, or HALion Sonic SE.

#### **Sort Libraries**

Allows you to sort the list alphabetically (a-z) or by size, starting with the largest library.

#### **Text Search Field**

Allows you to perform a text search to find a library. If you enter the name, or part of a name, of a library, the list is reduced to show only the libraries that contain this text string.

If you have registered a large number of libraries, this allows you to find a specific library faster.

#### Show Options

Opens the **Options** section of the **Steinberg Library Manager**.

OPTIONS	0
Library default location	

• **Library default location** allows you to specify the storage location that you want to use by default when registering or moving libraries.

#### Show About Box

Opens the **About** box, a window showing information about the current version and build number of the **Steinberg Library Manager**. To close the **About** box, click it or press **Esc**.

#### **Library Controls**

All libraries have Move, Remove, and Details buttons.



#### Move

Allows you to move the library to a new save location. You can move several libraries simultaneously to a new location by activating the checkbox on the left side of the **Move** button for all the libraries that you want to move, and then clicking **Move** for one of the libraries.



#### NOTE

To activate/deactivate all libraries for moving, **Alt**-click the checkbox on a **Move** button.

#### Remove

Allows you to remove a library from your system.

#### Details

Extends the list to show which VST Sound containers are part of the library and where on your hard disks they are located. If a library contains a duplicate VST Sound container, a warning icon is displayed.

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## **Installing VST Sound Libraries**

To install a new library, you must register the corresponding VST Sound container files.

### Installing Libraries Using the Steinberg Download Assistant

If your VST Sound libraries come with a Steinberg Content Set or a Steinberg plug-in, they are installed using the Steinberg Download Assistant.

PROCEDURE

- 1. In the Steinberg Download Assistant, click **Download**.
- 2. When the download is complete, click **Open** to start the installation.
- **3.** In the dialog, specify where you want to install the libraries and whether you want to keep the installation files.
  - Select **Install to Default Location** to save the libraries in the default location specified in the **Steinberg Library Manager**.
  - Select **Install to Path** to install the libraries in a specific folder.

You can enter the path to the folder in the field on the right. To keep your system clean and uncluttered, you might want to create a dedicated folder for all your libraries and then create subfolders for each new library. You can also create multiple library folders on different hard disks.

• Activate **Keep Installation Files** to keep the downloaded installation files. This is useful for backup purposes.

NOTE

Installation files can require a considerable amount of hard disk space. Therefore, it is advisable to save them on a hard disk dedicated for backup files.

#### 4. Click OK.

#### RESULT

The libraries in the selected folder are registered to the **MediaBay** of your Steinberg plug-ins and DAW, and can be used the next time that you open the plug-in or the DAW.

### **Manually Installing Libraries**

If your VST Sound libraries do not come with the Steinberg Download Assistant, for example, because you purchased them from a third-party manufacturer, you must install the libraries manually.

#### PROCEDURE

**1.** In the File Explorer/macOS Finder, navigate to the folder where the new VST Sound library is located and double-click it.

If the folder contains several VST Sound library files that have not been installed yet, they are all installed when you double-click one of them.

- **2.** In the dialog, specify where you want to install the libraries and what you want to do with the installation files.
  - Select **Install to Default Location** to save the libraries in the default location specified in the **Steinberg Library Manager**.
  - Select **Install to Path** to install the libraries in a specific folder.
    You can enter the path to the folder in the field on the right. To keep your system clean and uncluttered, you might want to create a dedicated folder for all your libraries and then create subfolders for each new library. You can also create multiple library folders on different hard disks.
  - Select **Register in Place** to install the libraries at the current location.
  - Activate **Keep Installation Files** to keep the installation files. This is useful for backup purposes.

NOTE

Installation files can require a considerable amount of hard disk space. Therefore, it is advisable to save them on a hard disk dedicated for backup files.

3. Click OK.

#### RESULT

The libraries in the selected folder are registered to the **MediaBay** of your Steinberg plug-ins and DAW, and can be used the next time that you open the plug-in or the DAW.

## **Moving Libraries**

Moving libraries to another save location can be useful if you accidentally registered them to the wrong folder, or if you added a faster SSD hard disk to your setup and want to save your libraries there, for example.

PROCEDURE

**1.** If you want to move several libraries simultaneously, activate the checkbox on the left side of the **Move** button to activate them for moving.



2. Click Move.

3. In the dialog, navigate to the new location and click OK.

RESULT

The libraries are moved to the new location and the paths in the **Steinberg Library Manager** are updated.

## **Removing Libraries**

You can remove a library if you do not want to use its contents any longer.

PROCEDURE

• Navigate to the library in the list and click its **Remove** button.

#### NOTE

Libraries can have dependencies to other libraries, for example, if a preset library is based on samples that were delivered exclusively with another library. If you try to delete this second library, the **Library Manager** warns you that this library is required by another library.

## **Removing Duplicate VST Sound Containers**

If duplicate VST Sound containers are found on your system, a warning icon lights up on the **Library Manager** toolbar.

• To remove the duplicate or duplicates, click the warning icon and select **Remove Duplicates**.

This removes the container with the older internal version number. If both files are identical, the container that is located in the default library location is kept.